Revolutionaries and Spies

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Slides available on my preprint page Joint with Jane Butterfield, Greg Puleo, Cliff Smyth, Doug West, and Reza Zamani

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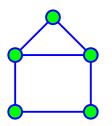
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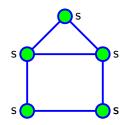
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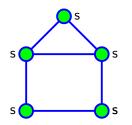
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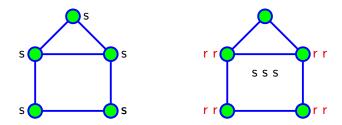


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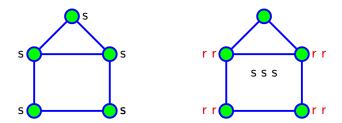
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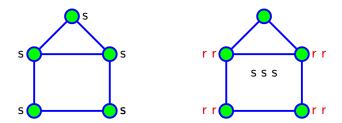
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Def: $\sigma(G, m, r)$ is minimum number of spies needed to win on G

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$$\sigma(G, 2, r) = \frac{7}{10}r = \frac{7}{52}$$

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Conj: As *m* grows: $\sigma(G, m, r) \sim \frac{3}{2} \frac{r}{m}$

Spy-good Graphs: Trees

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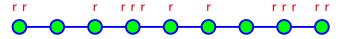
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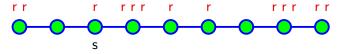
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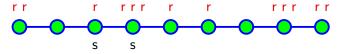
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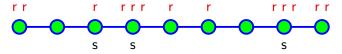
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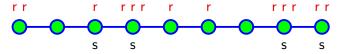


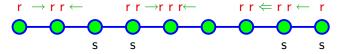


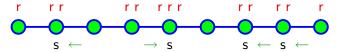


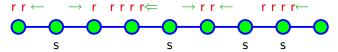






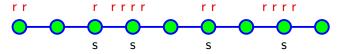


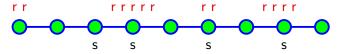


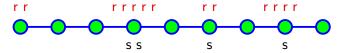


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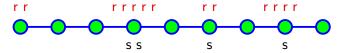






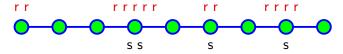
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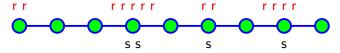
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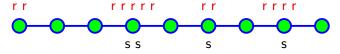
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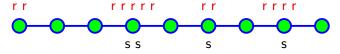
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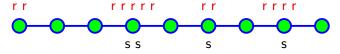
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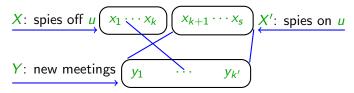
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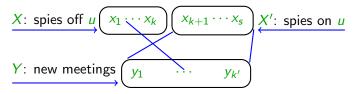
$$X: \text{ spies off } u \xrightarrow{X_1 \cdots X_k} x_{k+1} \cdots x_s \xrightarrow{X': \text{ spies on } u}$$

$$Y: \text{ new meetings} \underbrace{y_1 \cdots y_{k'}}$$

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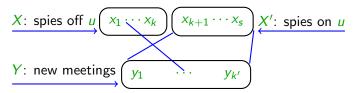


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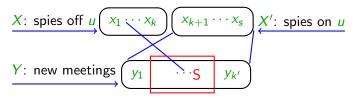
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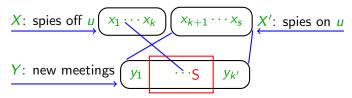
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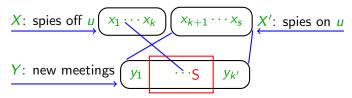
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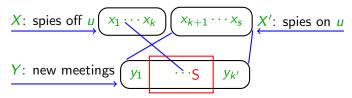
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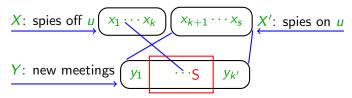
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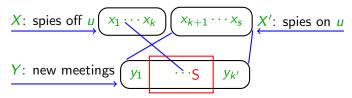
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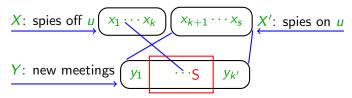


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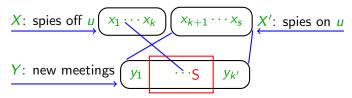


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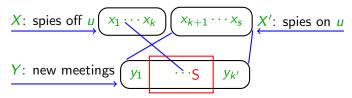


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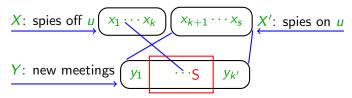


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So spies have a stable position at time t + 1, and G is spy-good.

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Main ideas: Call the two parts X_1 and X_2 .

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- To win, on each round the spies maintain an invariant.

1. $\lfloor r/m \rfloor$ spies can win on:

dominated graphs, trees, interval graphs, "webbed trees"

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Problem 2: Improve upper bounds for $m \ge 4$. **Conj:** As *m* grows: $\sigma(G, m, r) \sim \frac{3}{2} \frac{r}{m}$